2.8 Setting up Unity for TOPS

1. Asset > Import Package >

C:\Program Files\Side Effects Software\Houdini 19.0.383\engine\unity;

1. HoudiniEngine > Session > **Close Session**;

HoudiniEngine > Session > **Create Pipe Session**;

1. Create unity\_houdini.env,

HEU\_ENVPATH\_PDR\_DIR = D:/PDG/HoudiniProj/Intro\_To\_PDG;

1. HoudiniEngine > **Plugin Setting** : Houdini Env File = Assets/unity\_houdini.env and Refresh;